SilverCrest Laptop

For Ages 6 & up

Dear Parent/Guardian,

Thank you for choosing the ***SilverCrest Laptop*** .
Designed and engineered with extreme precision,
the ***SilverCrest Laptop*** is packed
full of learning games, and offers stimulating activities that
make an invaluable contribution to your child's development.
Some of the activities to further improve your child's learning skills include
English and French vocabularies,
mathematics, memory, manners, keyboard and logical reasoning.
The ***SilverCrest Laptop*** provides a
dependable and realistic introduction to computers and
encourages creativity and independent learning.

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Chapter 1

About your *SilverCrest Laptop*

Features

110 Activities:

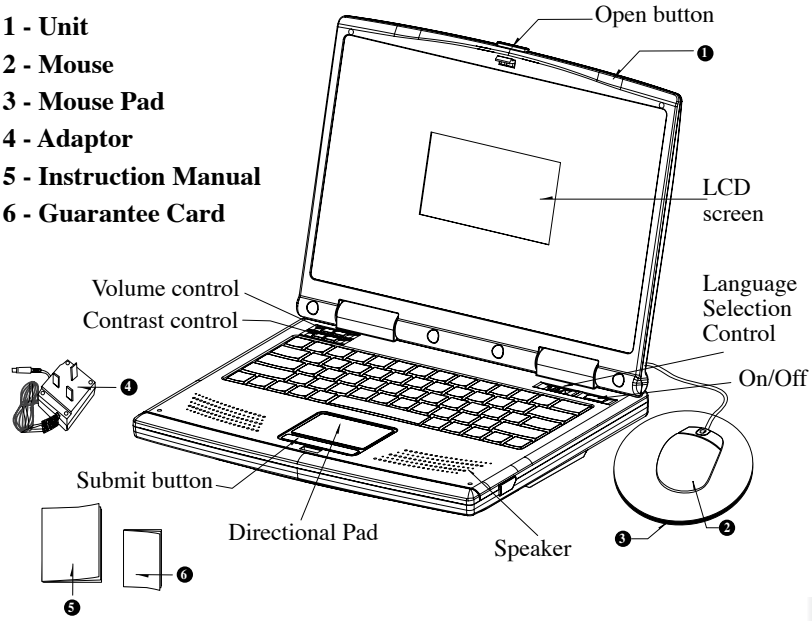
- 10 Word
- 9 Maths
- 5 Logic
- 8 Music
- 9 Memory
- 5 Shape
- 9 Keyboard
- 20 Games
- 3 Manners
- 22 Two Player mode
- 10 Secondary Language (French)

Multimedia

- Digital Sound/Animation
- Interactivity

Your ***SilverCrest Laptop*** is supplied with the following parts. Please contact your retailer if any parts are missing.

1 - Unit
2 - Mouse
3 - Mouse Pad
4 - Adaptor
5 - Instruction Manual
6 - Guarantee Card



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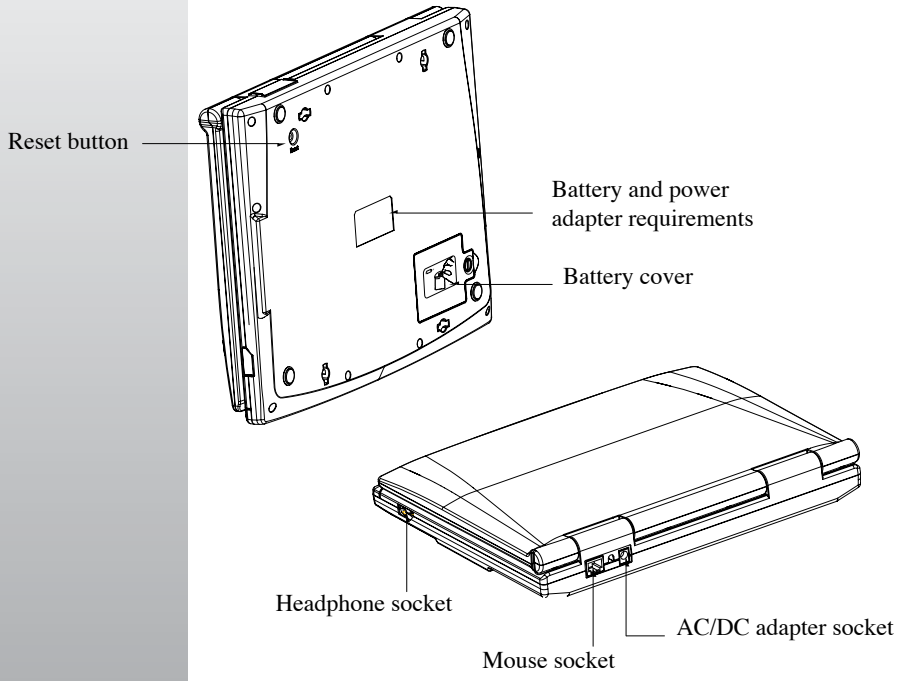
Exterior Features



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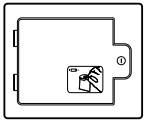
Chapter 2

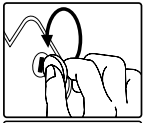
Getting Started

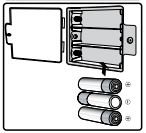
Your ***SilverCrest Laptop*** operates on 3 AA-size batteries or a 6V AC/DC adapter.

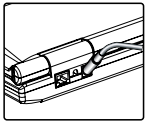
Battery Installation

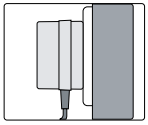
1. Make sure the unit is turned off.
2. Using a coin, open the battery cover at the back of the unit.
3. Insert 3 AA-size batteries. (Note the correct polarity: +, -).
4. Replace the cover.











AC/DC Adapter Connection

Please turn off the unit before plugging in the AC/DC adapter. Otherwise the unit may be damaged.
Slide back the adapter cable at the rear of the unit and plug the AC/DC adapter into the the socket (center positive type).

Important Safety Warnings

Caution

- Do not mix different types of batteries or old and new batteries.
- Only use batteries of the same or equivalent type as recommended.
- Remove all batteries when replacing.
- Remove batteries from the unit if the unit is not going to be used for long periods of time.
- Do not dispose of batteries in fire.
- Do not recharge non-rechargeable batteries.
- Rechargeable batteries are to be removed from the toy before being charged.
- Rechargeable batteries are only to be charged under adult supervision.
- Remove exhausted batteries from the toy.
- Do not short-circuit the supply terminals.
- Batteries must always be inserted with the correct polarity (+ or -).
- Batteries should only be installed by an adult.
- Do not dispose of exhausted batteries with the household rubbish. Take them to a hazardous waste depot. Help to protect the environment!

Caution

- The unit must not be connected to a power supply greater than 6V.
- Only use the recommended adapter.
- The adapter is not a toy.
- Do not short-circuit the supply terminals.
- Toys should be disconnected from the power source before cleaning.
- Due to AC/DC Adapter Connection - Not suitable for children under 3 years, and must be operated under adult supervision.
- In an environment prone to static discharge, the unit may malfunction.
- To reset, remove batteries or disconnecting the adaptor for at least 10 seconds before connecting the power supply again.

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WARNING!

Not suitable for children under 3 years! Danger of suffocation as small parts may be swallowed.
Danger of Strangulation by the Mouse or Adaptor cables!

Keep children away from the plastic bags, danger of suffocation!

Please read this manual completely, before you start using the product. Please keep this instruction manual, as it contains important information. If you give the product away, please also hand out this manual together with the product.

Do not open this product, there are no parts inside requiring service tasks. In case of any problems, please contact your local service partner.

Auto-off

If there is no input on the unit for a few minutes, the unit automatically turns itself off to conserve power.When you are ready to start playing again, just press the ⏻ button to turn the unit back on.

Storage & Care

To ensure that the product enjoys a long life, please follow these simple steps:

1.Regularly examine the unit for damage to the cord, plug, enclosure and other parts.
2. In the event of such damage, the unit must not be used with the adaptor until the damage has been repaired.
3. Always disconnect the power supply before cleaning.
4. Keep the unit clean by wiping the exterior of the unit with a dry cloth.

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5. Avoid getting the unit wet.
6. The unit should not be dismantled.
7. Always store the unit away from direct sunlight and high temperatures.
8. Avoid leaving the unit in a car where it is exposed to direct sunlight.
9. The unit should not be subjected to extreme force or shock.

Starting your *SilverCrest Laptop*

Turn on your ***SilverCrest Laptop*** by pressing the ⏻ button located at the top right hand corner of the keyboard.

Create your name!

When you first use your ***SilverCrest Laptop***, it will ask for your name. Enter your name and press the ↵ button to confirm.
If you make a mistake, you can press the ← button to erase the the last letter. Your name will be stored after it is entered.
If you need to update your name, press the Name Nom button. Press the letter “Y” for “Yes” to continue, or “N” for “No” to go back to the previous game screen.

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Chapter 3

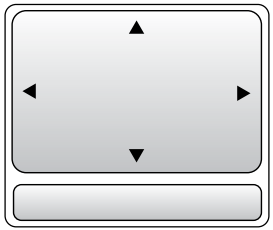
Useful Features and Controls

The Keyboard

Your ***SilverCrest Laptop*** features a fully functional computer keyboard.

The Mouse

Use the left and right mouse button or press up and down on the scroll wheel.



The Directional Pad

Use this pad to select the directions in the game. Then, press the button under the directional pad to enter your selection.

Back Light Switch

To turn on the red LCD backlight, press the button on the bottom left of the keyboard. To turn off the backlight, press it again.

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Chapter 4

Game Category

In the category menu, you can browse each category by the ▲▼ button on the directional pad, and the mouse wheel to scroll through each category.

Word, Maths, Logic, Music, Memory, Shape, Keyboard,

Games, Manners, 2-Player games and Secondary language (French) activity.

Game Selection

Select the game title after the Game Category. Use the ▲▼ button and press the ↵ button to confirm.

Chapter 5

Game Rules and Special Key Functions

Levels and Scoring

Most games consists of 3 levels and they are structured from easy to as the levels increase.

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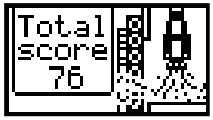
There are 10 questions per level and you will be given three attempts to answer each question.

Scores

If the question is answered correctly in the first attempt, 10 points will be awarded.
If the question is answered correctly in the second attempt, 6 points will be awarded.
If the question is answered correctly in the third attempt, 3 points will be awarded.
A summary screen will appear before you advance to next level, or, end of the game.
You will be able to go to the next level if you score 80 points or higher.
If you score below 50, you will need to go back a level for more practice or repeat the same level again.
When you successfully finished all levels in a game, you will find a special reward.
These will then be stored in the "Treasure Box." Simply press the SILVERCREST button to review the special rewards.



Time Limit

For most games you have 90 seconds to answer each question.

Help

Press the ? button if you need extra hints for a question. For most games, you can have two hints per question. One point will be deducted for each hint.

Name

Press the Name Nom button to update your name profile.

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Answer

Press the button to reveal the answer to a question. Think carefully before you use this button as no points will be awarded for that question.

ESC

Press the Esc button to return to the game title screen. And press the button again to return to the Game Category menu.

French Accents

You can type the different french accents by first holding down the ⇧ button then pressing one of the number keys (2 to 4) to activate the accents. Afterwards, press on the wanted letter key to insert it onto the screen. For example, if you want to type {é}, hold the ⇧ button then press 4. Release and then press the letter {e}.

The accent keys are functionally on the Secondary language activities.

Shape Keys

Press the ◆ ▲ ● ■ button to submit the answer when the answer is required.

SilverCrest

Press the SILVERCREST button to see the items and prizes you have collected so far.

Delete

You can correct your mistakes in some games by pressing the ← button.

Demo

Press the Demo Démo button to see a demonstration of the exciting features and games in your ***SilverCrest Laptop***.

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Volume Control

To raise the volume, press [+ 🔊], to lower the volume, press [− 🔊] .

Contrast Adjustment

To brighten the LCD screen, press [+ ◑], to darken the LCD screen, press [− ◑] .

Game Code Button

Press the [🎲] button and the screen will return to the game code menu. You can select a game by entering the game number. Refer to Chapter 6 for the complete game number list.

Music Button

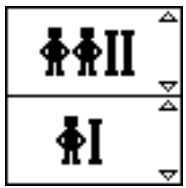
Press the [♫] button to play the music and press the [♫] button again to play the next song.

Press the [Esc] button to exit and return to category menu.

Background Music

Press the [♪] button to turn on the background music and press the [♪] button again to turn off the background music.

2-Player Mode Button



Press the [I/II] to select the 2-Player mode games. Choose the One / Two player mode games by selecting from different icon.

Player 1 uses the [▲] button to get to answer.

Player 2 uses the [■] button to get to answer.

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Chapter 6

Games and Game Codes

Word

(01) Learn & Say

Learn the vocabulary from the animation.

(01)

(02) Smart Spelling

Spell out the vocabulary with the given hint.

(02)

(03) Letters Removal

Remove the extra letter in the vocabulary.

(03)

(04) Plural

Plural game. Add -s / -es / -ies for the vocabulary.

(04)

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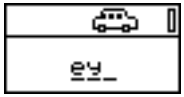
(05) Word Maze

Shows the vocabulary then player must navigate through the maze to spell out the vocabulary.

(05)

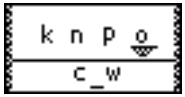
(06) Power Building

Guess the vocabulary.

(06) 

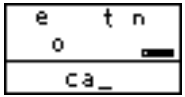
(07) Letters Catch

Collect the letters with a net to to spell out the word.

(07) 

(08) Letters Snake

Navigate the snake to spell out the word.

(08) 

(09) Opposite Word

Find the opposite meaning of the word.

(09)

(10) Magnetic Word

Find the associated meaning of the word.

(10)

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Maths

(11) Addition

Complete the addition equation.

(12) Subtraction

Complete the subtraction equation.

(13) Multiplication

Complete the multiplication equation.

(14) Division

Complete the division equation.

(15) Number Value

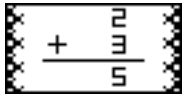
Select the number to complete the equation.

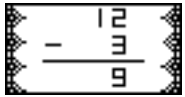
(16) Sign Smart

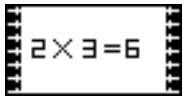
Select the correct operation sign for the equation.

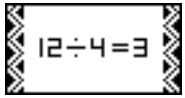
(17) 10 to Go

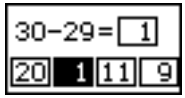
Answer the equation within 10 seconds.

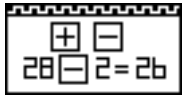
(11) 

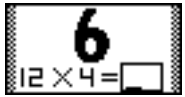
(12) 

(13) 

(14) 

(15) 

(16) 

(17) 

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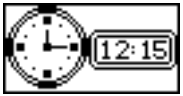
(18) Time Clock

Input the correct time as shown on the clock.

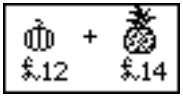
(18)



(19) Amount Check-out

Calculate the amount that you need to pay for the items displayed on the screen.

(19)



Logic

(20) Catch The Shadow

Find the matching shadow of the object.

(20)

(21) The Next Number

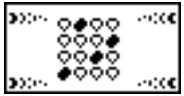
Answer the missing number which has a logical sequence in front or behind the numbers.

(21)

(22) Diamond Hunt

Pick up the diamond without repeating your steps or hitting the meteors.

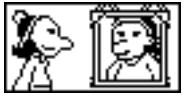
(22)



(23) Mirror Image

Select the reflection of the image from a mirror on the right.

(23)



(24) Spot It Out

Find the differences between the two pictures before the time is up.

(24)

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Music

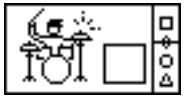
(25) Musical Notes Learn

Listen to the tone and select the matching tone from the right side of the screen.

(25)

(26) Follow The Beat

Follow the beats and hit the icons when the string passes through the icons.

(26) 

(27) Music Dance

First chose an instrument: P = Piano, B = Brass, G = Guitar, F = Flute.
Then follow the tone to play the music.

(27)

(28) Sharing Music

Listen to the songs and watch the animation!

(28)

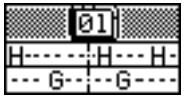
(29) Music Match

Pick a melody and look at the vocabulary carefully on the screen.
Repeat the vocabulary after the melody has completed.

(29)

(30) Random Beats

Choose a song and add beats to it as the letters pass through the center line.

(30) 

(31) Filling Tones

Listen to the complete melody and find out the missing tone by filling it in using the number keys.

(31)

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(32) Listen The Music

Press any letter and number keys on the keyboard to make different moves as the music plays.

(32)

Memory

(33) Mischievous Friend

Remember which character is holding the fuel tank. Then, identify him after they shuffle around.

(33)

(34) Action Tracker

Repeat the given tones by the arrow keys.

(34)

(35) Atomic Number

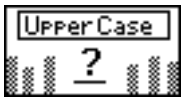
Repeat the numbers in the spaces provided.

(35)

(36) Words Treasure I

How many upper case letters appear on the screen?

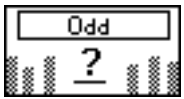
(36)



(37) Numbers Treasure II

How many odd numbers appear on the screen?

(37)



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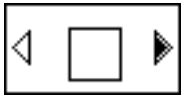
(38) Shape Treasure III

Identify the shape that was shown at the start. Use the arrow keys to scroll through the options.

(38)



(39) Music Treasure IV

Find the correct musical note which matches the same note as shown on the left side of the screen.

(39)

(40) Creature Face

An object will appear on the screen for a few seconds. Identify the object when it disappears.

(40)

(41) Password

Watch the animated cars scroll across the screen and type the correct letters in the correct order when prompted.

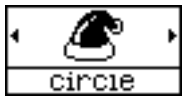
(41)

Shape

(42) Shapes Learning

What kind of shape is likely to match the object?

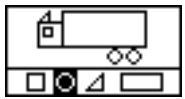
(42)



(43) Only Shapes

Each image is made up of several shapes in the beginning. When the 2nd image re-appears, one of the shapes will be missing. Find the missing shape.

(43)



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(44) Shapes Hunt

Remember the shape at the beginning. Grab the matching shape when the options are shown.

(44)

(45) Shapes Guess I

Fill in the missing shape to complete the item.

(45)

(46) Shapes Guess II

Fill in the missing shapes to complete the two items.

(46)

Keyboards

(47) Hyper Typer I

Learn typing skill by using the correct fingers.

(47)

(48) Letter Blaster

Type out the letters before they scroll off screen.

(48)

(49) Rainbow Jump

Type the letters as quickly as possible to accelerate the rainbow.

(49)

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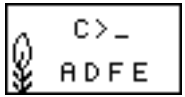
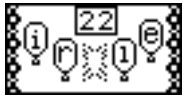
(50) Letter Battle

Help the flower grow by selecting the correct letter according to the ranking in the alphabet. (50)



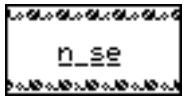
(51) Capitalize

Press the corresponding letters to capitalize them before time is up. (51)



(52) Jumping Letters

Part of a word will appear on the screen and the missing letter needs to be filled in. (52)



(53) Confusion Letters

Type the word out correct as it appears from right to left. (53)

(54) Hyper Typer II

Use the arrow keys to align the cannon to the moving letters.
Shoot at the letters before they reach the bottom line. (54)

(55) Hyper Typer III

Type the word before the curtain drops to the bottom. (55)

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Games

(56) Chess Puzzles

Memorize the chess icons and re-arrange them to the correct order as shown in the beginning.

(56)

(57) Comet Collector

Gather the comets with its matching color collector.

(57)

(58) Basketball Hoops

Shoot as many hoops as you can.

(58)

(59) Puzzle I

Collect the correct shape icons to help complete the puzzles on the left and right side of the screen.

(59)

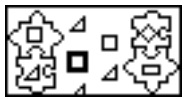
(60) Puzzle II

Collect the correct shape icons to help complete the puzzles on the left and right side of the screen.

(60)

(61) Puzzle III

Collect the correct shape icons to help complete the puzzles on the left and right side of the screen.

(61) 

(62) River Cross

Cross the river carefully by the moving logs.

(62)

(63) Fortune Cookie

Reveal your fortune. Click on the cookies to see what fortune awaits you.

(63)

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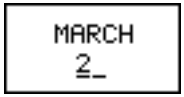
(64) The Star Sign

Find out your star sign and personality.

(64)



(65) Plante Counting

Count the number of planets on the screen and select the correct answer.

(65)

(66) Rabbits Meal

Feed the rabbits with the carrort only.

(66)

(67) Water The Flowers

Water the flowers and prevent them from withering.

(67)

(68) Lucky Star

See what the star is saying to you today.

(68)

(69) Tic Tac Toe

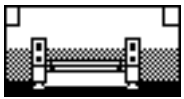
Win the game by arranging a vertical, or horizontal, or diagonal line of the same color chess piece.

(69)

(70) Peekaboo

Place the items in the correct place inside the house.

(70)



(71) Puzzle IV

Collect the correct shape icons to help complete the puzzles on the left and right side of the screen.

(71)

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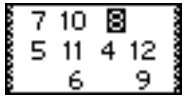
(72) Counting Order I

Count from 1 to 12. Use the arrows and press the ⏎ button to select the correct answer. Numbers will disappear once they have been identified.

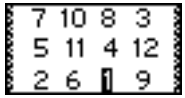
(72)



(73) Counting Order II

Count from 1 to 12. Use the arrows and press the ⏎ button to select the right answer. Numbers do not disappear after they have been identified.

(73)



(74) Marathon

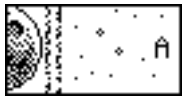
Save your energy and complete the marathon.

(74)

(75) Blockade

Shoot at the flying letters that appear from the right hand side of the screen. Prevent the letters from hitting the planet.

(75)

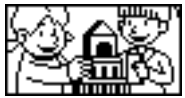


Manners

(76) Manners For Kids

Learning good manners in daily situation.

(76)



(77) Good Manners

Read the text to learn good manners.

(77)

(78) Road Safety

Learn proper road manners by reading the text.

(78)

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2-Player games

(79) Biggest Balance
Find the larger value between the two options.

(79)

(80) Smallest Balance
Find the smaller value between the two options.

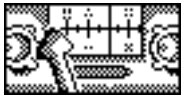
(80)

(81) Ballon Parade
Arrange the balloons from the smallest number to the largest number.

(81)

(82) Pitch Frequency
Listen to each musical note and identify the correct notes from shortest to longest or highest pitch to lowest pitch.

(82)



(83) Shapes Comparison
Compare the shapes on the screen. Press the ↵ button when they are matching.

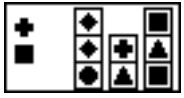
(83)

(84) Letters Shape
Watch the animated letters and fill in the missing shapes for the letter.

(84)

(85) Spot The Shapes
Memorize the shapes location and fill in the boxes with the correct shapes when the boxes are closed.

(85)



(86) Backward Counting II
Jump over the river by typing the numbers from largest to smallest.

(86)

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(87) Skip Counting

Insert the correct number before the rockets take off.

(87)

(88) Bug Tracking

Navigate the insect to its food without hitting any obstacles.

(88)

(89) Win It

Paper-scissors-rock. Rock beats scissors. Scissors beats Paper. Paper beats Rock.

(89)

(90) UFO Puzzle

Remember the first UFO in the display and then create 6 equal UFO shapes with the and keys.

(90)

(91) Roads Puzzle

Identify the matching shape by using the 4 shape buttons and help clearing the road for the car. The car will stop if the shape does not fill in.

(91)

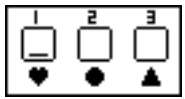
(92) Making Food

Pick up the food and make your own hamburger. Press the ◄ to choose your favorite toppings. You can press the ► to remove the selected toppings.

(92)

(93) Shapes Go

Remember the shape order and repeat the order again.

(93) 

(94) Vision Mission

Find the odd one out.

(94)

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(95) Backward Counting I

2 digit backward counting game. Type in the numbers from the biggest to the smallest.

(95)

(96) Dice Counting

Match the correct dice with the corresponding number shown on the screen.

(96)

(97) Dishes Counting

Count the number of dishes that have been placed on the table.

(97)

(98) Cross Counting

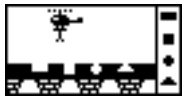
Identify all the intersecting points on the screen.

(98)

(99) Bridge Puzzle

Build the bridge by choosing the correct shapes to fill into the missing spaces.

(99)



(100) Fruits Search

Select the fruits that are shown on the right side of the the screen.

(100)

Secondary language (French) activity

(101) Drôles de Lettres

Learn the vocabulary from the animation.

(101)

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(102) Orthographor
Spell out the vocabulary with the given hint.

(103) Lettre en Trop
Remove the extra letter in the vocabulary.

(104) Pluriel
Plural game. Add -s/-x/-aux/-eux for the vocabulary.

(105) Labyrinthe de Lettres
Shows the vocabulary once and then player must navigate through the maze to spell out the vocabulary in the maze.

(106) Le Mot Mystère
Guess the vocabulary by the given topic.

(107) Chasse aux Mots
Collect the letters with a net to spell out the word.

(108) Attrape Lettres
Navigate the snake to spell out the word.

(109) Forces Contraires
Find the opposite meaning of the word.

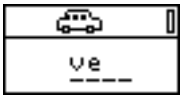
(110) Forces Similaires
Find the similar meaning of the word.

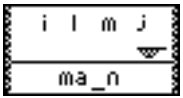
(102)

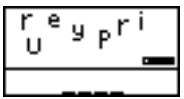
(103)

(104)

(105)

(106)


(107)


(108)


(109)

(110)

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Chapter 7

Troubleshooting

Before contacting the technical service centre (see Guarantee Card for contact details), carry out the following simple checks. They may save you time and expense of an unnecessary service call.

No display

Is the power supply connected?
Are the batteries installed properly?
Do the batteries need replacing?

Blacked-out screen or abnormal display

Press the reset button or disconnect the power supply by either removing the batteries or disconnecting the power adapter. Please wait for at least 10 seconds before re-connecting the power supply again.

In an environment prone to static discharge, the unit may malfunction.

To reset, remove the batteries or disconnect the power adaptor for at least 10 seconds before reconnecting the power supply again.
Developing learning products is a responsibility that we take very seriously.
Our goal is to provide you with products of the highest quality and best value. We take every step to ensure that the information in our products is accurate and appropriate. However, errors can sometimes occur. It is important for

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you to know that we stand behind our products and encourage you to refer to your local service representative for technical assistance regarding any problems that you might have.

This product conforms to safety requirements of EN71 Parts 1,2 and 3 and EN62115.

In an effort to continually improve our products, the actual screen display on the product may differ slightly from the diagrams shown.

Warning:

Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

- It may contain small parts due to abuse and/or damage to the unit.
- Not suitable for children under 3 years.

Please dispose the packaging environmentally friendly.

Batteries are not to be disposed in domestic garbage, this should only be done through public collection points.

Do not dispose of old or defective electric or electronic appliances in domestic garbage; this should only be done through public collection points.

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EU Certificate of Conformity

The manufacturers hereby certify that this product conforms to the basic requirements and other relevant regulations laid down in the directives 88/378/EWG (Toys) and 2004/108/EG (EMC).

Disclaimer for Alterations and Errors

This instruction manual was carefully compiled and checked for accuracy of content. However, should it contain any unforeseen errors, no liability is accepted.

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Import & Distribution:

Millennium 2000 GmbH
Heisenbergbogen 1 (Dornach)
D-85609 Aschheim
Germany

Tel: 0049-89-290035-0
Fax: 0049-89-290035-20
E-Mail: support@computerchess.com

Visit our website:
www.millennium2000.de

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